

Sean Pacheco

Software Engineer

SUMMARY

Focused, versatile, software engineer that works great on a team. Have worked on various successful front and back-end web applications. Looking to join a tight knit team where I can make use of my skills.

WORK EXPERIENCE

Software Engineer at 100Devs, Los Angeles, CA

January 2022 — Present

- Collaborated with a team of developers to build modern and responsive web applications using best practices
- Built semantically structured full-stack web applications
- Applied agile methodologies like SCRUM for project management

Recent Projects:

ShowMe – (Fullstack Web App) that uses an API to allow users to search for thousands of shows and add them to their watchlist. They can view summaries of each show and update them when they are finished. They can also see a list of shows that are on for the current date.

LoFi Hokusai – Website that rotates through a gallery of Ukiyo-e art by the artist Hokusai. Users have the option of playing a playlist of lo-fi music in the background.

PlayRight – (Fullstack Web App) to search for suitable stageplays from the public domain, Teachers and stage directors can search for suitable plays depending on cast size and desired genre or by name. Users can save plays and role assignments on their account.

Other Projects: Gitai music webpage

Professor of English at Universidad de Menendez Pelayo | Sevilla, Spain

May 2016 — December 2021

Designed a curriculum and planned lessons for a course aimed at creating a dynamic environment for improving the conversational skills of students enrolled in the university course.

CONTACT

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SKILLS

HTML

CSS

Javascript

React

Typescript

Node

MongoDB

OOP

Web Accessibility

EDUCATION

Universidad de Sevilla

2013 - 2017

Major: Finance & Accounting